
Lost Dimension: Icon Of Trust Bundle Xforce



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About This Content

A collection of Icon of Trust items including:

- “Icon of Trust” - Raises everyone’s trust towards Sho
- “Icon of Trust x2” - Raises everyone’s trust towards Sho (2 time use)
- “Icon of Trust x4” - Raises everyone’s trust towards Sho (4 time use)

Use these items via the Setup\Items\DLC sub-menu from the Lobby.

Title: Lost Dimension: Icon of Trust Bundle
Genre: RPG, Strategy
Developer:
FURYU Corporation
Publisher:
Ghostlight LTD
Release Date: 30 Oct, 2017

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Minimum:

OS: Windows 7 (64-bit)

Processor: Intel i5 3.3 GHz or comparable

Memory: 4 GB RAM

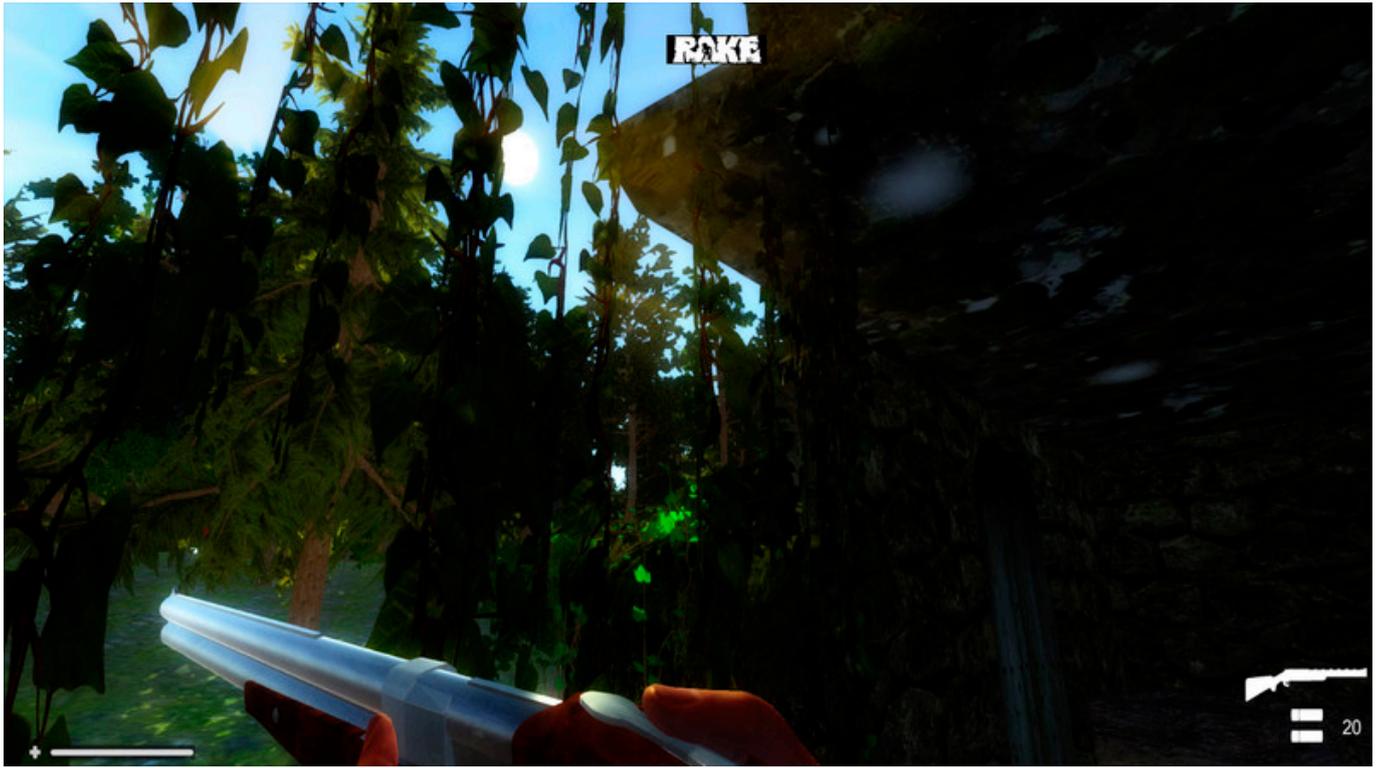
Graphics: NVIDIA GeForce GTX 650 or comparable

DirectX: Version 11

Storage: 1100 MB available space

Sound Card: Windows compatible sound card

English







bought this thinking i could do some lsd with zook

instead i got choppy dsl movement

thanks gabe. If you're a gambling person, you'll love this game. There are plenty of rage moments (if you're familiar with Elder Sign: Omens, you know just what I'm talking about) when the dice don't roll your way, but that makes progress even more rewarding. One Deck Dungeon feels like a finished game with polish, not early access.

I'd love to see some way to track progress, like a scoreboard or achievement set. Each run is quick enough, a scoreboard would get filled with signs of player failures in no time. At the top, however, would be those runs where you beat the odds; that would be sweet.

ADDED EDIT: I am finding that the developer is adding features on a regular basis. This game is even better now than it was when I wrote my original review. Bravo!. This game reminds me of Top Gun so much that I have to wear Aviator sunglasses to play it. Toxic community, go play scribble.io. Gameplay is simple yet entertaining, helps you test your strategy skills and try your luck.

Interface is simple.

Music is good.

Perfect game for its price!

There is no savegame available, hence you have to finish it in one sit.

* 'No man's sky' couldn't be 70 times better, being costs 70 times more.

Dispite all these bad reviews I really am enjoying the game.

I was pleasantly surprised how good this was for the price..

Looks stunning @ 3840 x 2560 maxed out .. I get steady 75fps even when flying close to capital ships,astroid fields and planetet's look awesome.

The game has presence and feels emersive, the hud is cool, even with the odd cinamatics adds to the action along with the voice acting and music sound are good (except the Ai voice in 1st training sinario but gets better).

Trackir works great and the xbox contoller works flawlessly too. I have Worthog hotas but im happy with the xbox control

I loved Freespace back in the day ... I'm really liking this too, and some.

Also just a 1 man Developer .. Wow just Wow.. Gem of a space Sim Imho.. After playing it for around 20 Minutes,I Realized this is gonna be an Easy Review.

The Male Ponies look Horrifying,Same goes with the Females.

It's a clone of another game called "Legends of Equestria" (Which is Free,btw)

Bugs.

Tons of them.

Neither PW or PW2 is on Steam

Extremely hard for Newcomers.

0/5 - I don't recommend this at All.. It's a match 3 game with poorly strewn together RPG elements. It has some of the most dull writing and characters for the similarly tacked-on plot. It also crashes, so pretty much Gyromancer is only good if you LOVE match 3 games regardless of their quality.. First of all let me get one thing straight I do not hate this game. but you do need to be a fan of fetish games of the gender blender games, if you want to consider buying this.

the story is really basic and some of them are fun to play. but most of them are over the top with strange transformations.

and they all seem really happy about it, so it has no realistic characters inside this game.

because I would be really♥♥♥♥♥♥♥♥♥♥of if some one would turn me in the opisite gender for the fun of it.

and would never ask to be turned into a zoo attractions (furry's)

there is also an over opsession about boobs, like thats all girls are, and its so great and all,

all in all I wish they did a better job on the story.

I only liked 3 routes of all the routes they released.

the game had a lot of fun ideas and great promise but that is all there is.

I think they would have done better doing only 1 single character in a much bigger story then writng the same short story 14 times.

with all characters you dont really have the time to get to know them

also it seems choises of other characters dont effect new characters. so for replay its no good.

my first review of this game I was really mad about how this game was not given a fair change to build up.

and allow the creators to fix some of there mistakes but as we continued and more characters released,

I did not see any big inprovments on the early routes.

still this was there first game they made and it was a good try. I dont think this one will get any better.

as it is now. but if they do decide to make a new VN take this advice.

just use 1 main character with several routes you can play and some bad ends.

make a bigger story this one feels to rushed with the characters you play

witch I do understand as almost all characters are about 2to3 hours long at best.

the character art is as you see in the screenshots but sometimes the art does look awfull.

this game has some mild nudity in it, and mention of sex but that is all.

well I hope this helps some of you decide, if you want to buy this game or not.
my advice for this price go buy a other VN for I do find the price tag way to high for this game
they are asking the same price for a 30+ hour VN of a much better Studio and those vn are voiced this one is not.

ps sorry for spelling mistakes.

. Too easy. Got bored fast.. I thought this game was pretty okay, its fun and for the price you get a lot of stages if you got a little bit of extra cash to spend and don't know what to buy i'd reccomend this!. Great fun. I enjoy playing this game with my family, or at family events. Easy for everyone to pick up, and the fun is only limited by the players' own creativity.. Visually amazing.. It's basically an Incremental/RTS/RPG hybrid game.

Things I always liked:

- Lots of skills to train, which feed into main stats, which then provide bonuses for a bunch of different skills
- Characters save their stats, even when the game crashes
- You can have multiple characters and use them all at the same time in custom games
- You can set simplified AI for your characters so you can idle while the game is running

Things I disliked before but now like due to changes:

- Crafting skills no longer just speed up crafting, and you can now upgrade equipment to give way more stats if your skill is high enough
- The higher campaign difficulties used to be awful because the AI was trash and you were left alone most of the time to deal with the hordes with trash equipment that limited how much your stats helped you. Now you can take everything with you to the next map, so you can max out your resources and upgrade a bunch of equipment to make yourself strong and all your comrades suck less when you move on.

Things I dislike:

- The game freezes and needs closing if you spend too much time off the default of 24 FPS
- The game cannot seem to handle too many things moving on the map, as having oodles of projectiles and units winds up lagging how fast they all get updated and redrawn
- Main stats don't help you upgrade equipment, **unless you put yourself in auto mode and let the AI upgrade your equipment for you.** This seems like a bug.

Minor nitpicks:

- The character art is not good, but I'm not too bothered by it
- Some equipment doesn't benefit from upgrades as they give a flat buff that isn't based on any of your stats

Things I think I'd like but haven't bothered with:

- Mod support to add in things like new Ages, Items, etc.

In summary:

I like the game, a lot. It's got some ♥♥♥♥♥♥t that bothers me, but the gameplay really clicks with me in most respects.

About a 4.2/5 game for me.. Great simple party game. Only has local versus mode.

Best if you can hook up multiple gamepads to PC.

There is a lot more skill involved than how it first appears.

Single player is OK but best part is against humans.

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